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| **Board Game Rubric**Teacher’s Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Student Name:     \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_  |

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| **CATEGORY** | **4** | **3** | **2** | **1** |
| **Creativity** | A lot of thought into making the game interesting and fun to play as shown by creative questions, game pieces and/or game board.  | Some thought was put into making the game interesting and fun to play by using textures, fancy writing, and/or interesting characters.  | Student tried to make the game interesting and fun, but some of the things made it harder to understand/enjoy the game.  | Little thought was put into making the game interesting or fun.  |
| **Attractiveness** | Contrasting colors and at least 3 original graphics were used to give the cards and/or game board visual appeal.  | Contrasting colors and at least 1 original graphic were used to give the cards and/or game board visual appeal.  | Contrasting colors and "borrowed" graphics were used to give the cards and/or game board visual appeal.  | Little or no color or fewer than 3 graphics were included.  |
| **Rules** | Rules were written clearly enough that all could easily participate. Typed and edited for errors. | Rules were written, but one part of the game needed slightly more explanation. Typed, but some errors.  | Rules were written, but people had some difficulty figuring out the game. Typed or handwritten, but many typos. | The rules were not written.  |
| **Accuracy of Content** | All information cards or game spaces made for the game are historically correct.  | All but one of the information cards or game spaces made for the game are historically correct.  | All but two of the information cards or game spaces made for the game are historically correct.  | Several information cards or game spaces made for the game are not accurate.  |
| **Knowledge Gained** | Game creationdemonstrates strong knowledge of historical content. Created a game that could challenge everyone – even those with great knowledge  | Game creationdemonstrates knowledge. Good ideas for questions to help student know the historical content. | Game creation demonstrates adequate knowledge. Questions need a bit more work. | Game creationdoes not demonstrate historical knowledge or the questions are off-topic/inappropriate.  |

**TOTAL POINTS:**